

TRAINING PLAN – UNIT 3 Title: Digital Storytelling

Partner name: MuLab – www.mulab.it

Country: Italy

Training activity description	EQF level	Learning Outcome	Learning hours	For Reference: Learning materials
<p>Module:</p> <p>CREATIVE YOUNG PEOPLE: Engaging Creative Young People</p> <p>The unit aims at creating digital stories, audiovisual products of a few minutes, about the most appropriate topics for the project (active citizenship, mobility, study and work experience, leadership). Storytelling can be a potent tool for use by a Vocational Mentor in engaging young people using original and creative languages.</p> <p>The final product is the design and delivering of a “Mentoring Event” in Rome, and through this real project, the identified Learning Outcomes achieved.</p> <p>The storytelling is one of the strategies to</p>	L 5	LO4 LO6	6 (direct group learning) + 6 (self-directed individual learning)	<ol style="list-style-type: none"> This is a web resource used by the TM Italian Team to experience the Digital Storytelling http://digitalstorytelling.coe.uh.edu (03.01.mulab_unit3_DST_Web Link / Website) These are photos from the workshop organized by Mulab in Italy, illustrating the action (03.02.mulab_unit3_DST_pics / file PDF) These are the 4 Digital Storytelling realised by TM Italian Team during the workshop https://youtu.be/0qmdm8qo69M https://youtu.be/EaEwtCcsBw https://youtu.be/RtWWEiCpgtQ https://youtu.be/gX-56KHWsMQ (03.03.mulab_unit3_DST_Youtube Link / file Video) This is the Mobile App utilised to create Digital Storytelling http://spliceapp.com (03.04.mulab_unit3_DST_Web Link /file App) This is a presentation to illustrate the “Journey of Change” (In viaggio per il cambiamento) (03.05.mulab_unit3_DST_Presentation / Website)

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<p>support the engagement of the creative young people in the participation to the final event.</p> <p>TIPS for the trainer: The use of creativity and technology in common use (ie: mobile phones) to tell stories.</p> <p>Workshop Leader: Federica Pesce</p>				
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